Handle	Hector Carrillo	
Role	Med-Tech	
Character Points	59	63
Skill Points	42	

Cyberpunk 2.0.2.0.

Stats

Body	[6]	**MA**	[5]	**Ref**	[2 / 6]
Int	[10]	**Tech**	[9]	**Emp**	[8 / 8]
Cool	[9]	**Attr**	[4]	**Luck**	[6 / 2]

Location	Head 1	Torso 2-4	R.Arm 5	L.Arm 6	R.Leg 7-8	L.Leg 9-0
Armor SP						

Wounds

Light	Serious	Critical	Mortal 0	Mortal 1
☐☐☐☐	☐☐☐☐	☐☐☐☐	☐☐☐☐	☐☐☐☐
Stun 0	Stun -1	Stun -2	Stun -3	Stun -4

Mortal 2	Mortal 3	Mortal 4	Mortal 5	Mortal 6
☐☐☐☐	☐☐☐☐	☐☐☐☐	☐☐☐☐	☐☐☐☐
Stun -5	Stun -6	Stun -7	Stun -8	Stun -9

Save	BTM	Rep	Hum
6	-2		80

Skill

Skill	Stat	Lvl	IP
Medical Tech	9	6	
Awareness/Notice	10	5	
Basic Tech	9	3	
Diagnose	10	3	
Education	10	4	
Cryotank Operation	9	3	
Chemistry	10	5	
Pharmaceuticals	9	6	
Botany	10	3	
Human Perception	8	4	

Cyberware

Cyberware	Cost	HL
Right Lower-Arm (Modular Hand)		
Total	0	0

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Stay Blue, Choomba.

Style

Clothes	Labcoat
Hair	Half-Shven, Half-combed
Affectations	
Ethnicity	Hispanic
Language	English, Spanish

Family Background

Crime Lord Family

Amnesiac Parents

Sisters hate him

Siblings

♂		♀	2

Motivations

Traits	Cynical
Valued Person	Old Mentor
Value Most	Vengeance
Feel about Ppl	Untrusting
Valued Item	Photograph

Year	Life Event

Weapons

	T/WA/C/Av	Dam	M/RoF	Rel	Cost

Gear

	Wt	Cost
Medscanner		
Drug Analyser		
Medkit		
Surgeon Set		
Smartgoggles/Monocle - Thermograph Sensor, Micro-optics		
Untested Drugs x6		
Total	0	0

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